



LOCAL RULES

All SAMM racing is conducted under the ISAF Racing Rules of Sailing
except that the following rules replace those of the same number for all SAMM race events

Rule 26 – Starting Races

The start will be managed by three Black Panels (signals) reinforced by Sound Signals from the jetty office. The support boat will be anchored at the starboard end of the start line. A ‘no go’ area will exist between the starboard end buoy and the support boat. The penalty for entering that area is disqualification.

The Starting signals will be:-

Mins before and after Start

	Signal	Visual Display	Sound
10	Warning Cruisers	Three panels displayed	1 Blast Air Horn
5	Preparatory Cruisers	One removed, Two visible	1 Blast Air Horn
1	One Minute Cruisers	Second removed, One visible	1 Blast Air Horn
0	Start Cruisers Warning Dinghies	Final panel removed, None visible	1 Blast Air Horn
+1	Preparatory Dinghies	Two panels re-displayed	1 Blast Air Horn
+4	One Minute Dinghies	One removed, One visible	1 Blast Air Horn
+5	Start Dinghies	Final panel removed, None visible	1 Blast Air Horn

Important Note: This sequence means there are **6 minutes** between the Cruiser and Dinghy start.

The race officer may decide on the day to have a single start for all boats

All sound signals shall be a single short blast of the air horn.

All boats must be behind the start line at the start.

Boats fitted with engines may not run their engines after their preparatory signal unless in an emergency

If there are more than two classes each additional start will be 5 minutes after the previous.

Rule 29.1 – Individual Recall

When at a boats starting signal any part of her hull, crew or equipment is on the course side of the line the support boat will hail the offending boats names or sail numbers. All offending boats must return to the pre-start side and re-start without hindering any other boats.

Rule 29.2 – General Recall

A general recall for any reason will be decided by the Race Officer and signalled by two blasts of the *air horn*. A new starting sequence will commence 5 minutes after the recall signal.

Any boat that is deemed to be over the start line at the start a second time will be disqualified.

Rule 30 – Starting Penalties

Deleted, there will be no starting penalties.

Rule 32 – Shortened Course

After the starting signal the race officer may shorten the course at any time provided no boat has passed the new finish line. The signal will be by displaying the three Black Start Panels and with one blasts of the *air horn* as each boat completes the shortened course.

The race officer may abandon the race at any time by displaying two Black Panels and sounding three blasts of the *air horn*.

Rule 33 – Changing the Next Leg of the Course

The race committee may change a leg of the course that begins at a rounding mark or at a gate by changing the position of the next mark (or the finishing line).

Rule 34 – Mark Missing

If a mark is missing or out of position, the race committee shall, if possible, replace it in its correct position or substitute a new one of similar appearance.

Rule 40 – Personal Flotation Devices

All competitors on dinghies and other boats as identified after registration, shall wear a personal flotation device at all times. Competitors on boats of the cruiser fleet may wear a personal flotation device if they so choose.